

Diego de Jong

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EDUCATION

Grand Valley State University

Allendale, MI

Bachelor of Science in Computer Science, Minors in Cybersecurity and Mathematics Aug. 2024 – Expected May 2028

GPA: 3.7/4.0, Dean's List 3/3

Zurich University of Applied Sciences

Winterthur, Switzerland

Study Abroad, Studied Machine Learning and Data Mining

July 2025

Relevant Coursework

CS: Computer Science 1 and 2, Data Structures and Algorithms, Database, Computer Organization

Math: Discrete Structures, Linear Algebra, AP Calculus BC

SKILLS

Languages: Spanish (Fluent; MI Seal of Biliteracy), Dutch (Basic), Japanese (Basic; JLPT N5)

Programming: Python, Lua, HTML, CSS, JavaScript, C, C++, C#, SQL, Bash

Other: GitHub and Git version control, Problem Solving, Critical Thinking

EXPERIENCE

AI DevOps Intern

April 2025 – Present

REP4FinLit

Grand Rapids, MI

- Designed, developed, and deployed responsive **web applications** using HTML, CSS, and JavaScript, including a financial literacy quiz and website accessed by over **25,000** college students
- Implemented cross-platform functionality, dynamic UI scaling, and accessibility compliance to optimize front-end performance and usability across browsers and devices
- Collaborated in an **Agile** development environment with cross-functional teams—including software engineers, UX designers, and data specialists—to deliver production-ready solutions
- Utilized **Git** for version control, conducted thorough software testing, **debugging**, and code reviews to ensure high code quality, maintainability, and system reliability

Roblox Developer

July 2020 – Present

Saizen Studios

Grand Rapids, MI

- Developed multiple interactive video games using Roblox Studio, applying software engineering principles and Lua scripting to build **scalable** and **maintainable** game systems
- Designed, modeled, and textured detailed 3D assets in **Blender** to create immersive environments and visually engaging gameplay experiences
- Developed and optimized **user interfaces (UI)** focused on intuitive design, accessibility, and performance, incorporating user testing feedback to enhance overall **user experience (UX)**

PROJECTS

Pokémon GO Battle Assistant | *Python, HTML, CSS, JavaScript*

July 2025

- Collaborated with a group of Swiss and American students to create a Pokémon GO assistant
- Integrated **Pandas** and **NumPy** for machine learning model data sets
- Assisted with documentation, data scraping, model training, and UI/UX design

Portfolio Website | *HTML, CSS, JavaScript*

May 2025 – Present

- Designed and developed a fully **responsive website** from scratch using HTML and CSS to strengthen **front-end** development skills in preparation for the Rep4FinLit internship
- Practiced Git and GitHub version control best practices and dynamic UI/UX design
- For more projects and info, visit dasnapplel.github.io

LEADERSHIP & AWARDS

- National Hispanic Recognition Award
- 3C Freshmen Mentor at GVSU
- EBoard leader of GVSU Computing Club, Pokémon Club, and SHPE
- John Philip Sousa Award
- MiSpace Hackathon 2025 Winner